

## A4L ASSESSMENT TOOL KIT: UNIT 2, GRAPHIC STORY ADVENTURES

### Quick Reference: Location of Literacy Tasks to be Scored

**This “Quick Reference” is to help teachers identify the points in the \*Teachers Guide for Unit 2 where tasks in the \*Student Notebook will be assessed using the Scoring Rubric in the Assessment Tool Kit.**

<b>Task as numbered on Scoring Rubric</b>	<b>Literacy Component</b>	<b>Teacher’s Guide Location of Task to be scored</b>	<b>Student Notebook Location*</b>	<b>Task to Score in A4L Unit 2 Student Notebook</b>
Task 1	Visualizing Story Characters, Setting and Events	Lesson 1, Step 8	Page 6	Sketch Tangerina and Wild Island
Task 2	Visualizing Story Characters, Setting and Events	Lesson 4, Step 6	Page 19	Sketch for First Trail Marker
Task 3	Visualizing Story Characters, Setting and Events	Lesson 5, Step 3	Page 22	Panel that student sketches to show what happened in chapter 3
Task 1	Identifying Story Elements	Lesson 6, Step 3	Pages 24-25	Story map completed for chapter 4 (chapter summary is not scored)
Task 2	Identifying Story Elements	Lesson 7, Step 4	Pages 26-27	Story map completed for assigned chapter (5, 6, 7, 8, or 9) – this task is completed within a small group
Task 3	Identifying Story Elements	Lesson 10, Steps 5-7 & Lesson 11, Steps 1-5,	Pages 33-35	Story map for Graphic Story Sequel – this task is completed within a small group
Task 1	Author’s Choice	Lesson 3, Step 4	Page 13	Verbal articulation to partner re: POV, panel shape and size in dragon sketch.
Task 2	Author’s Choice	Lesson 9, Step 2	Pages 31-32	Explanation of author’s choice written in response to Second Trail Marker
Task 3	Author’s Choice	Lesson 14, Step 5	Pages 39-40	Explanation of author’s choice written in response to Third Trail Marker

*\*All pages listed above refer to A4L Unit 3 Teacher’s Guide and A4L Unit 2 Student Notebook*